

Mujtaba M

Product Designer

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Sharjah, United Arab Emirates

Product Designer and design engineer with 5+ years at Mamo building fintech products for the Middle East. Came up through engineering, so I design like someone who has to ship it: interaction design, design systems, and prototyping, with the rare ability to own a cross-platform design system from both the Figma and the code side. Owned the design-system and production build-out of Mamo's first AI feature (AI Insights), and led the native iOS migration of its merchant app.

EXPERIENCE

Product Designer · Mamo

Aug 2024 – Present

Dubai, UAE

- Systematized and shipped Mamo's first AI feature (AI Insights): the product design started in a team sprint led by the head of design; took it to a production-ready spec, building an 11-component AI suite as an extensible Blaze section, owning every interaction state and the annotation pass.
- Led the native iOS migration of the merchant app across four flows; designed full native Mamo Card management, which unblocked in-app Apple Pay on launch (v3.2.7, May 2025).
- Crossed into design to own the Blaze Figma source, the same design system I had built in code; 140+ documented components today, spanning Figma, React, and Flutter across every Mamo product.
- Built an AI skill that reads Blaze design-system changelog updates in Figma and automatically files the matching Linear engineering ticket, one of several ways I've made Mamo's design process AI-native, not just faster. Currently defining Blaze's first motion language and evaluating an icon-system migration off Material Icons.

Senior UX Engineer · Mamo

Dec 2022 – Aug 2024

Dubai, UAE

- Built and re-platformed Blaze, Mamo's design system, onto Storybook + Material UI, with component documentation and testing.
- Shipped the payment-links redesign, multi-currency, disbursements, and VAT invoices; introduced Redux for state management across the dashboard.
- Set up Playwright e2e tests for critical payment flows and Sentry error monitoring.

UX Engineer · Mamo

Jul 2021 – Dec 2022

Dubai, UAE

Joined as Mamo's first Design Engineer, a role created for me after a build-and-ship hiring test.

- Built Mamo's first reusable component library from scratch in SCSS, saving the engineering team 7–10 hours a week.
- Built accessibility-first input components from scratch (date, calendar, file upload, color) and shipped core dashboard features.
- Owned the Webflow website redesign and the brand and careers microsites; established the email-template system.

Frontend Developer · SMART IEDEA

Nov 2020 – Jun 2021

Dubai, UAE

- Built visually rich virtual event environments for enterprise clients (Dubai Cares, Tristar, ABLF) and ran 8-hour live virtual events in real time.
- Designed and built a marketing microsite in Next.js + Tailwind CSS; maintained existing sites in PHP/HTML.

Web Developer · Indiana University Indianapolis (IUI)

Dec 2018 – Aug 2020

Indianapolis, USA

- Managed and designed content across 50+ university websites in a Web CMS while completing my degree.
- Planned and sent email campaigns to 20,000+ students and staff via Salesforce and Mailchimp; TA'd web development at the School of Informatics and Computing.

PROJECTS

Forma · macOS app

2026

macOS · Python + pywebview · HTML / CSS / JS UI · Solo build

- Designed and built a native-quality macOS image utility solo, batch HEIC→PNG / PNG→WebP conversion and PNG compression, all local, nothing leaves the machine. Python + pywebview (WKWebView) with a hand-built HTML/CSS/JS UI.

Second Self · LLM wiki

2026

AI agent system · Obsidian · Memory & ingest pipelines

- Designed and built a private “second brain”, an Obsidian vault plus an agent system (skills, memory, ingest pipelines) that turns what I read into a persistent model of how I think, and the reference layer behind my design decisions.

prodigymuj.com

2026

TanStack Start · React 19 · Tailwind v4 · Cloudflare

- Designed and built this portfolio end to end, TanStack Start, React 19, Tailwind v4, deployed on Cloudflare; includes generative covers, motion work, and a self-generated résumé pipeline.

SKILLS

Design

Product Design, UX Design, UI Design, Interaction Design, Prototyping, Wireframing, User Flows, Visual Design, Motion Design, Responsive Design, Accessibility (a11y), RTL / Arabic Design, Figma

Design Systems

Design Systems, Design Tokens, Component Libraries, Figma Libraries & Variables, Storybook, Cross-Platform Systems, Documentation & Governance

Engineering

Front-End Development, React, TypeScript, HTML / CSS, SCSS, Tailwind CSS, Redux, Framer Motion, Material UI, Webflow, Playwright, Design-to-Code

AI & Tooling

Claude, Claude Code, Figma MCP, AI-assisted design, AI prototyping, Git

EDUCATION

Bachelor of Science, Media Arts & Science

2016 – 2020

Indiana University Indianapolis (IUI) · GPA 3.87

- Dean’s List all 8 semesters; Alpha Lambda Delta and Phi Eta Sigma honors societies; International Ambassador Award.

Google UX Design Certificate

2023

Google